A ROBOTIC PROSPECTING ARCHITECTURE FOR THE MOON

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Lunar Exploration Analysis Group Meeting

What are we trying to do?

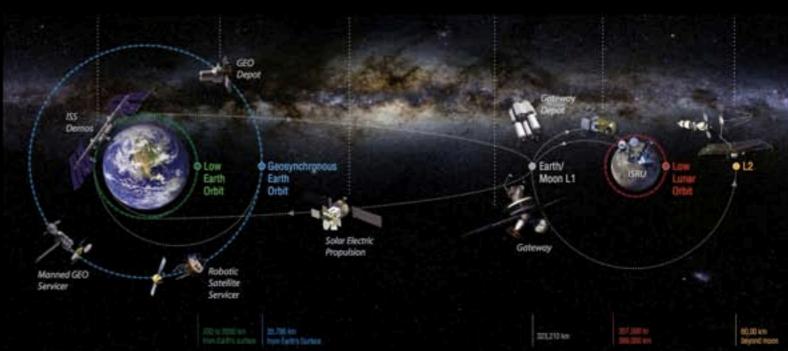
The Vision

Expand human reach* to cislunar and beyond

The Mission

Establish a robotic and human presence on the Moon (as the closest planetary body) to learn how to use local resources of material and energy in order to live affordably off-planet and, in so doing, create new space faring capabilities

*reach = the ability to send people and machines to any point within a given volume of space to perform whatever tasks are envisioned





Goals and Principles

Extend human reach beyond LEO by creating a permanent, extensible space faring infrastructure

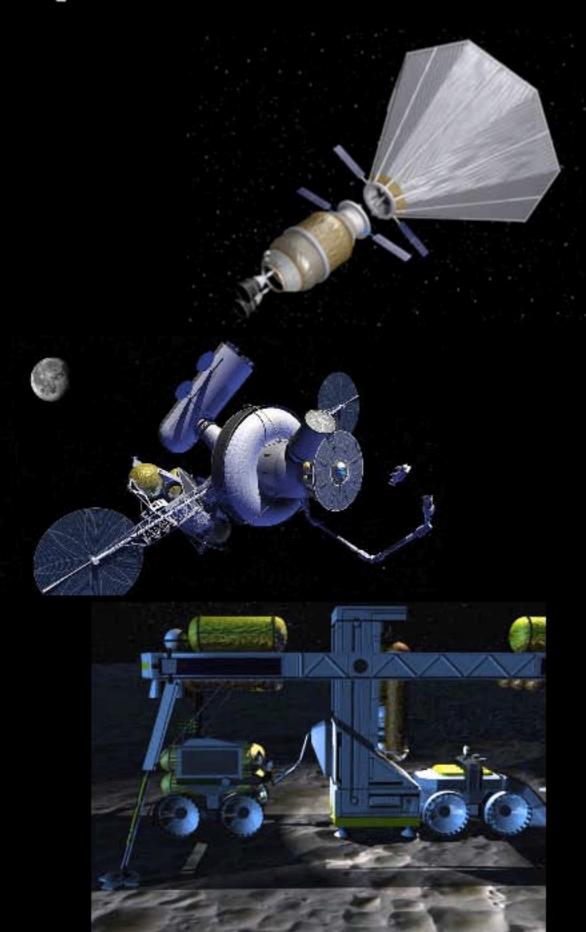
Use the material and energy resources of the Moon to create this system

Lunar return by small, incremental, cumulative steps

Proximity of Moon permits progress prior to human arrival via robotic teleoperations

Innovative space systems: fuel depots, robotics, ISRU, reusable spacecraft, staging nodes

Fit under anticipated budget curve Schedule is free variable; constant, steady progress but no deadlines



A Lunar Return Architecture

P.D. Spudis and A.R. Lavoie (2011) Using the Resources of the Moon to Create a Permanent Cislunar Space Faring System. Space 2011 Conf, Long Beach CA, AIAA 2011-7185, 24 pp.

Mission

Create a permanent human-tended lunar outpost to harvest water and make propellant

Approach

Small, incremental, cumulative steps

Robotic assets first to document resources, demonstrate production methods

Teleoperation of robotic mining equipment from Earth. Emplace and build outpost assets remotely

Use existing LV, HLV if it becomes available

Schedule

Resource processing outpost operational halfway through program (after 18 missions); end stage after 30 missions: 150 mT water/year production

Benefits

Permanent space transportation system

Routine access to all cislunar space by people and machines

Experience living and working on another world





The Lunar Poles

What we know

Environment

Polar terrain is mature highlands; typical slopes 5°-15°, some steep slopes in crater walls (~35°)

Receives oblique solar illumination; sunlit surface temperatures hover around 220 K

Dark areas (cold traps) as cold as 25 K; typically, 30-70 K

Energy

No permanent sunlit areas, but several regions are sunlit 100% of day in local summer and over 90% illuminated over course of year

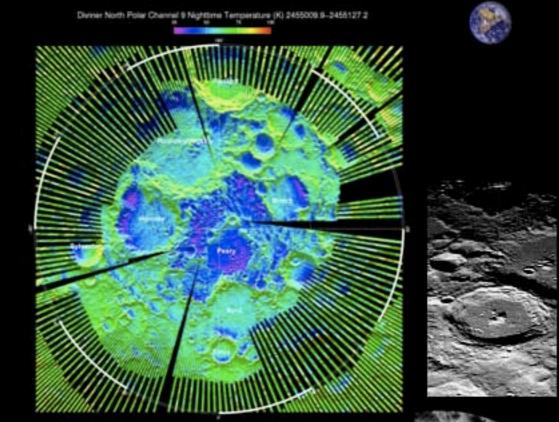
High sunlight areas (at least four at each pole) are hundreds of meters in dimension

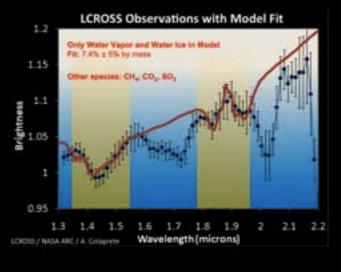
Materials

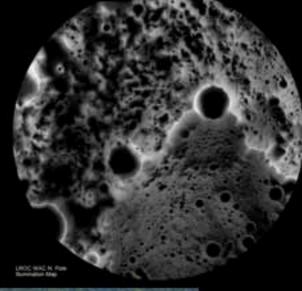
Water is present in quantity; admixed into polar regolith (5-10 wt.%) over wide areas

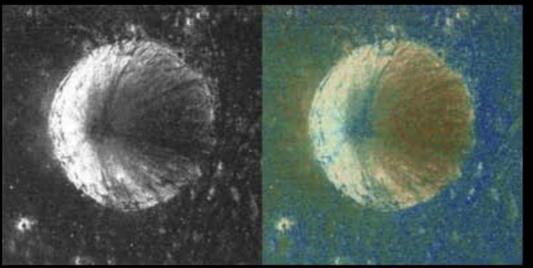
Nearly pure water ice in some small (4-12 km) craters near poles; at least 2-3 m thick

Preliminary estimates suggest more than 10 billion metric tons of water at each pole









Prospecting vs. Science

What's the difference?

Science

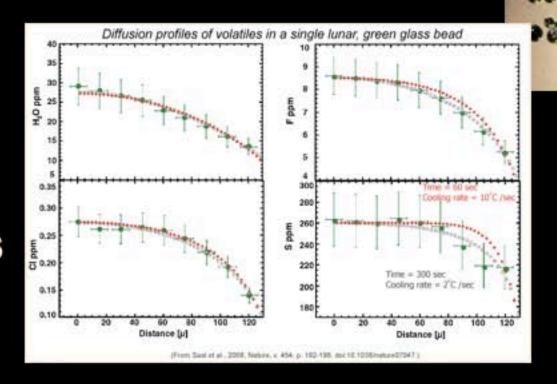
Emphasis on processes, history, origin(s)

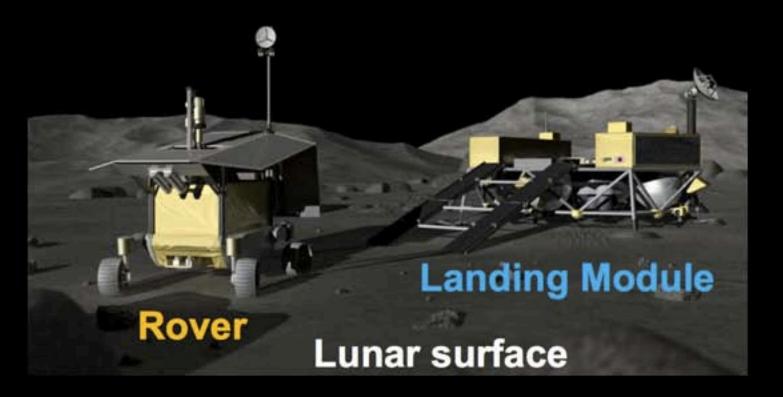
Broad regional characterization, intense local characterization at as many sites as possible

Prospecting

Emphasis on distribution at km-, m- and cm-scales

Most promising sites identified at regional scales, detailed characterization only of chosen prospects





Knowledge Needs

Lawrence et al. 2015

Water ice and hydrogen concentrations at km-scale Locate best prospects for mining

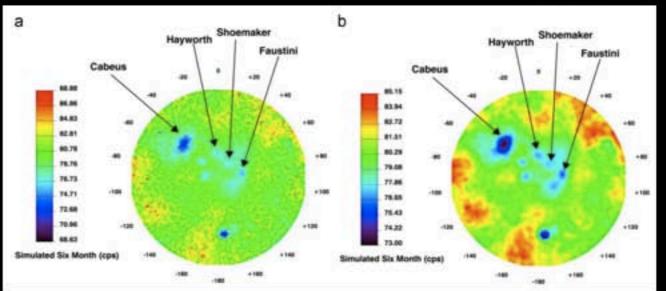
Physical properties of polar sunlit and shadowed regolith, volatile deposits (density, cohesiveness, trafficability, compressibility, etc.)

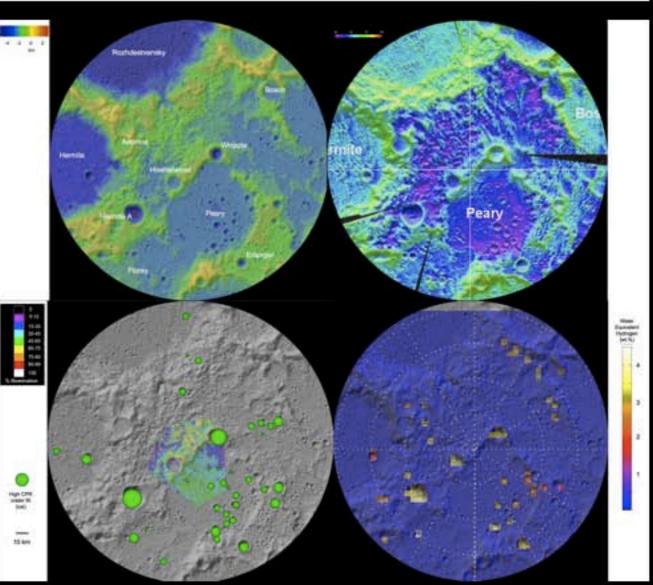
Composition of water ice; ice/soil ratios

Other volatile species and their abundances

Variations in concentration on meter-to-tens of meter scales

Lateral and vertical extent of volatile deposits





Orbital Missions

Bistatic imaging radar

Dual identical spacecraft

Docked together at start; after 1st mapping cycle, separate and fly in formation

Each equipped with SAR

High (84°) inclination orbit; complete polar map in one month

Repeat for increasing β angles

Double Eagle

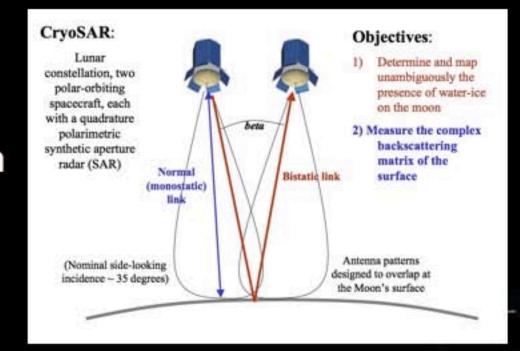
Active neutron sensing

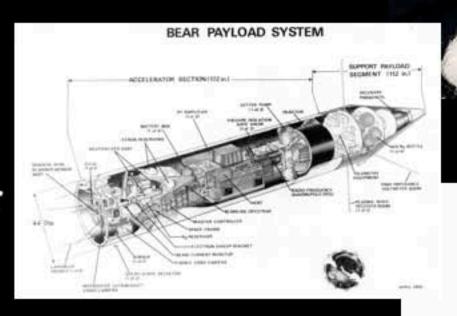
Originally conceived to space test TOPAZ reactor

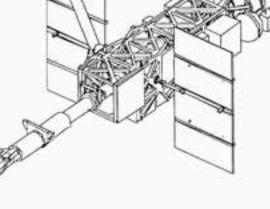
Particle accelerator powered by solar arrays (~12 kW)

100 m spot on surface

Detailed analysis of chemical composition of PSR, sunlit areas







Hard Lander Missions

LCROSS-type hard impactors

Die on impact; kick up ejecta

Following and/or orbital asset to watch ejecta plume

Use to test make up of promising areas

Survivable hard landers

Encase instruments in crushable material (e.g., Al foam)

Pallet of 12-20 probes

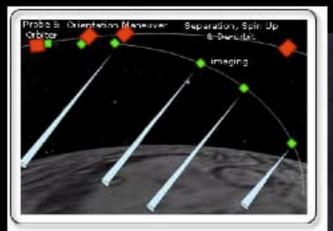
De-orbit with solid at 10 km perilune, free-fall to surface (90 seconds; impact velocity ~100-200 m/s)

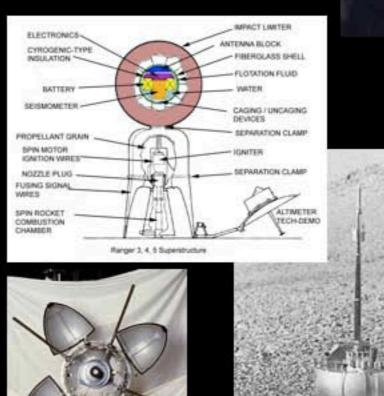
Spherical shape with offset CG (assumes correct orientation)

Collect data, radio results to orbiter, die (mission duration ~few hrs)

Map point analyses; ground truth orbital data













Soft Lander Missions

Need for long-lived fixed surface landers to monitor thermal and electrical environment over time

Sunlight lander (one year lifetime)

Solar powered

Measure plasmas, dust, electrical charging, physical properties of regolith, volatiles in flight and on surface (if any)

Send to possible future outpost sites

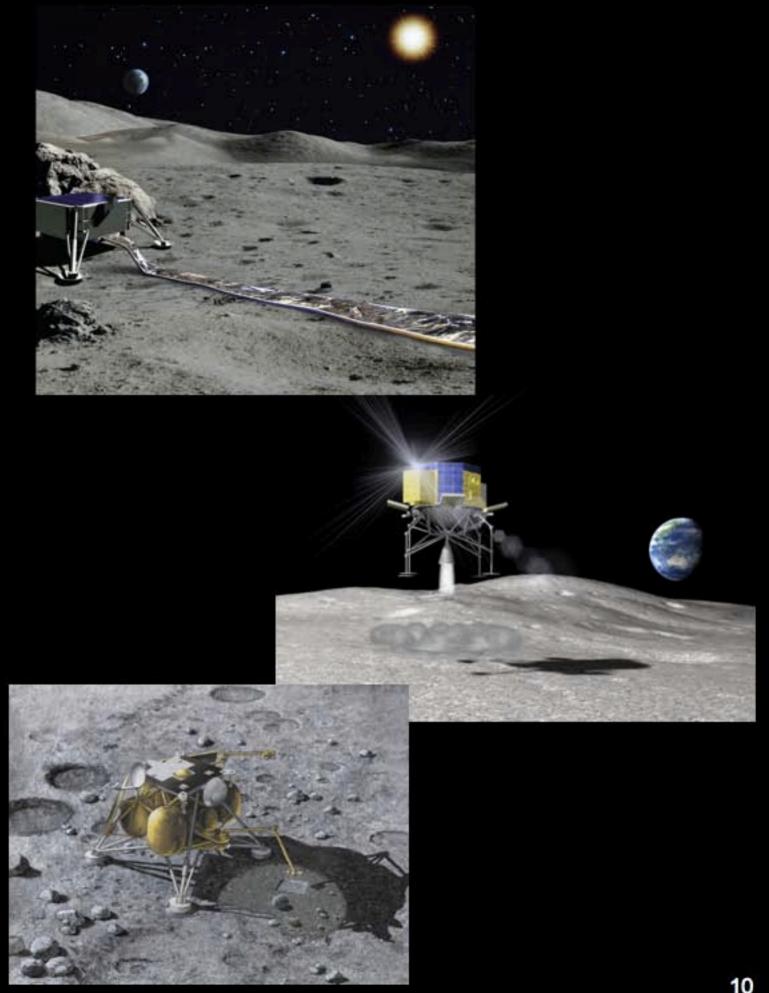
Dark lander (multi-month lifetime)

RTG powered

Measure physical properties of regolith, electrical environment

Volatile content, chemical and isotopic analysis

Send to possible future mining site



Roving Missions

Need mobile assets to characterize volatile deposits on km, decameter and meter scales

Hoppers

Soft-landers with fuel reserve can lift-off Moon and re-land nearby

Typically capable of only a few hops postlanding

Configure with instruments to measure chemical and physical properties of ice and regolith

Best used once preliminary decision (short list) has been made on mining sites

Rovers

Long-life is desirable (rechargable batteries + solar, RFC, RTG)

Traverse into and out of cold traps; need to negotiate steep slopes (~30°)

Configured to measure chemical and physical properties

Best used for detailed characterization of final mining site(s)







Excavation and Processing Demos

Do not know best methods to extract, process water ice

Excavate feedstock or extract in situ?

Batch vs. continuous processing

Practice dozing, hauling, loading with different techniques

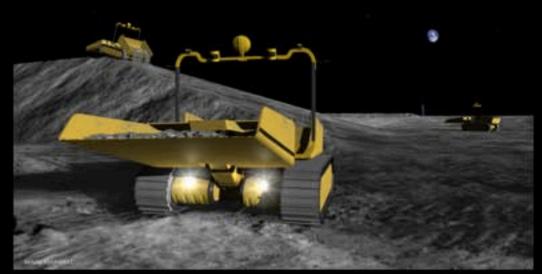
Bladed vehicles, haul buckets, drag lines, backhoes

Maximum distances between mining and processing sites?

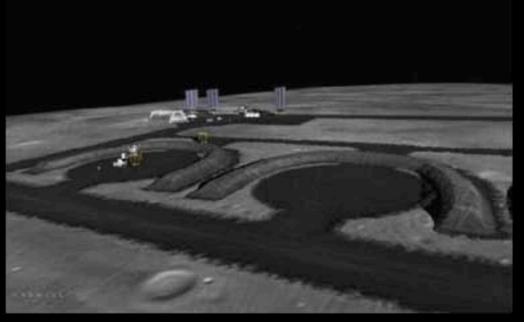
Thermal management and heat piping

Determine optimum processing streams and methods

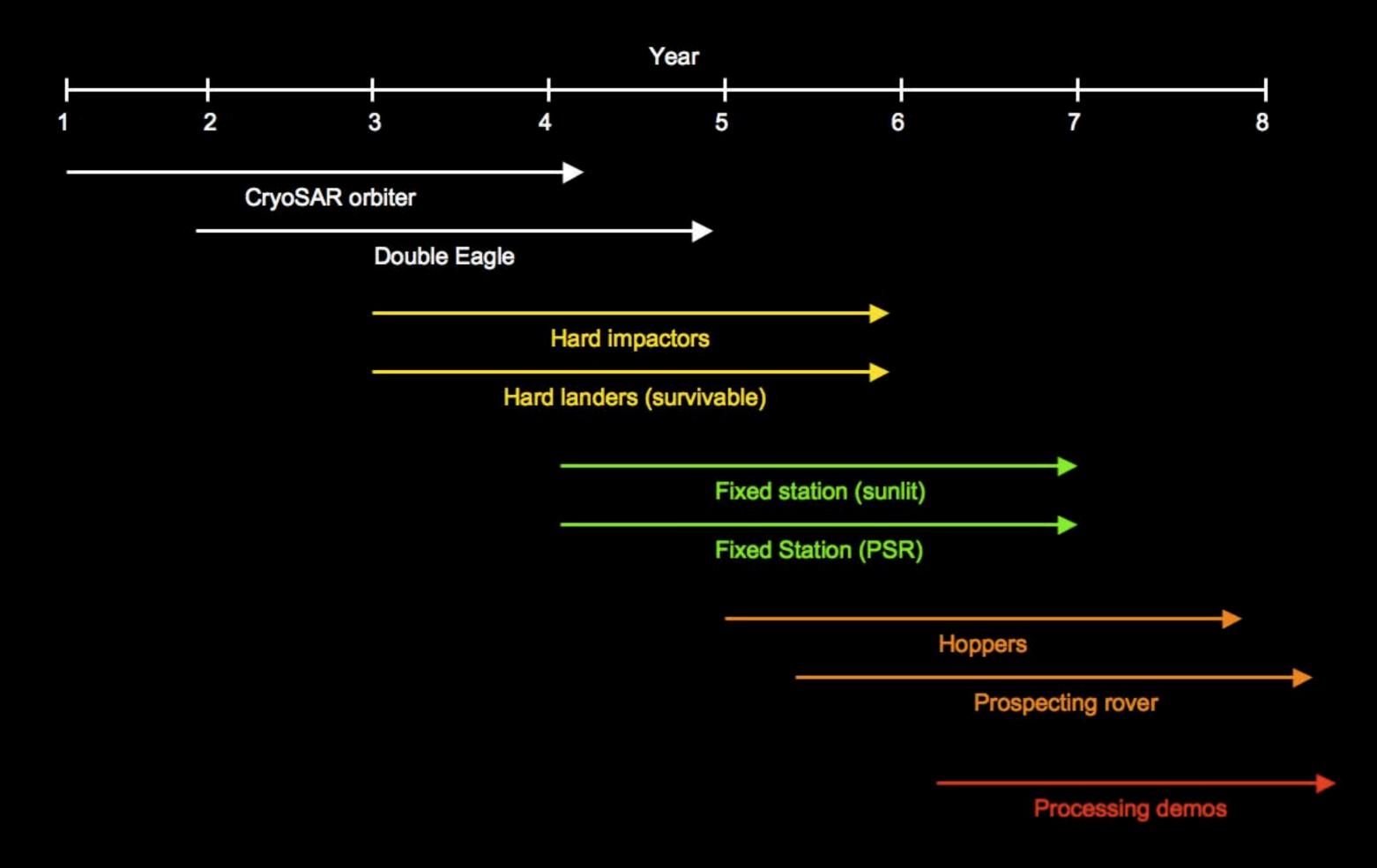
> Distances of mine sites to sunlit areas Regolith sintering, construction, paving Purification and storage of products By-product handling







Sequence



Conclusions

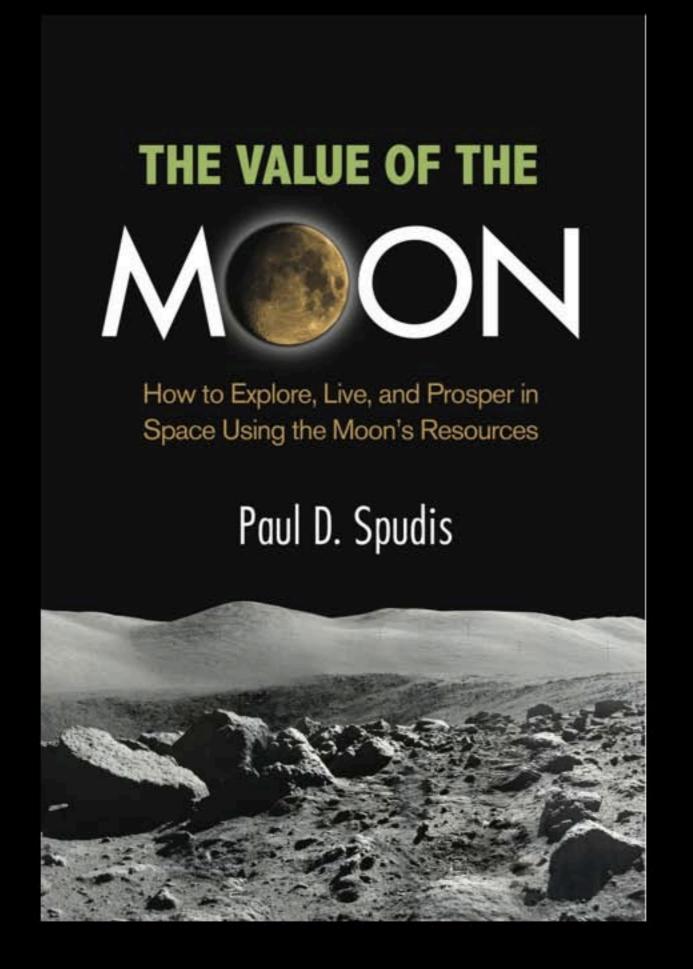
The next steps in lunar exploration depend upon the mission of lunar return

That mission should be to develop the resources of the Moon to create a permanent, cislunar spacefaring system

Such an objective requires the establishment of a resource-processing outpost at a lunar pole

We do not now possess the critical data needed to make many key strategic decisions (best prospects, proximity to sunlight, ease of surface operations)

A robust and recurring robotic flight program using orbital, hard and soft fixed landing spacecraft, and surface rovers is needed to gather this critical information



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