

A detailed illustration of a lunar lander on the moon's surface. The lander is white with a large, clear, spherical cockpit area. Two astronauts in white spacesuits are visible: one standing near the lander and another in the foreground, partially cut off by the right edge of the frame. A small red rover with yellow lights is on the lunar surface. The background shows the dark, cratered moon surface under a starry sky.

Exploration Technology Development Program

2009 Human Robotic Systems Overview

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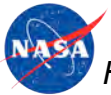


Outline

Project overview and background

2009 Accomplishments

2010 Plans



Approach

Multi-center team engaging the challenges of humans working with, commanding and supervising lunar exploration robots

Tight coupling with the architecture community

The Moon is not Mars (or the ISS):

- Lunar architectures will need to maintain and operate equipment for long periods of time between crews.
- Previous laboratory experiments and field tests suggest a much more interactive mode of robot operations than we have enjoyed on Mars.
- When crews arrive, the equipment must transition to a support role, being safe, efficient and responsive to human command.
- Robotics for support of human exploration is significantly different from that for purely robotic exploration.



Lunar Surface Robotics

Un-crewed Missions

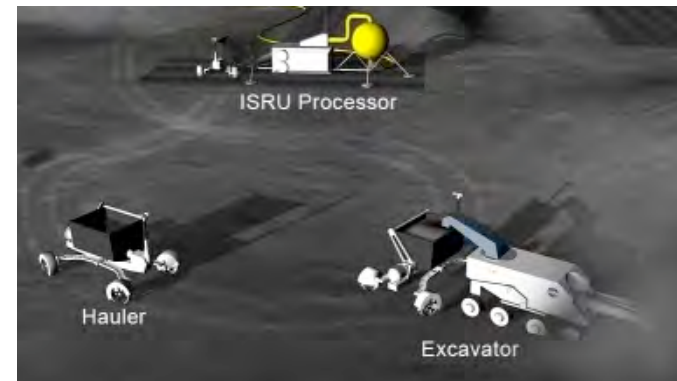
- Characterize environment
- Prepare for crew
- Build infrastructure

Short-stay Missions

- EVA support: expand range and capability of sorties
- Off-load repetitive and time consuming tasks

Outpost Missions

- Routine tasks: maintenance, ops support, survey, etc.
- Heavy duty: large payload transport, construction, etc.



HRS Project Goals

Surface Mobility: Expand range of operations for the surface crew

- Go further, beyond walking range
- Carry more payload
- Access extreme lunar terrain

Surface Handling: Transport, position and connect surface equipment

- Deploy, setup and maintain work site
- Provide alternatives for dull, dirty & dangerous tasks
- Site preparation, excavation

Human-Systems Interaction: Enhance operability

- Enable operations when crew are not resident
- Reduce crew overhead
- Reduce the risk of EVA
- Improve remote operations across time delay

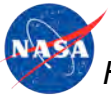


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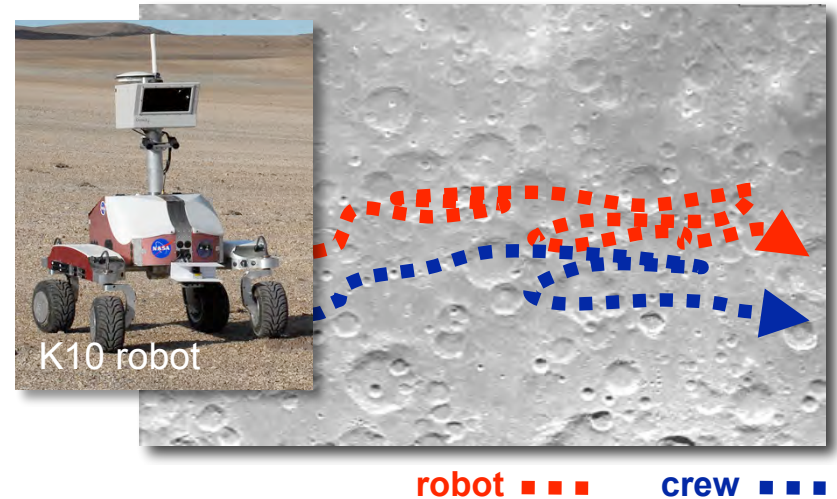
2010 Plans



Robotic Recon Experiment

Focus

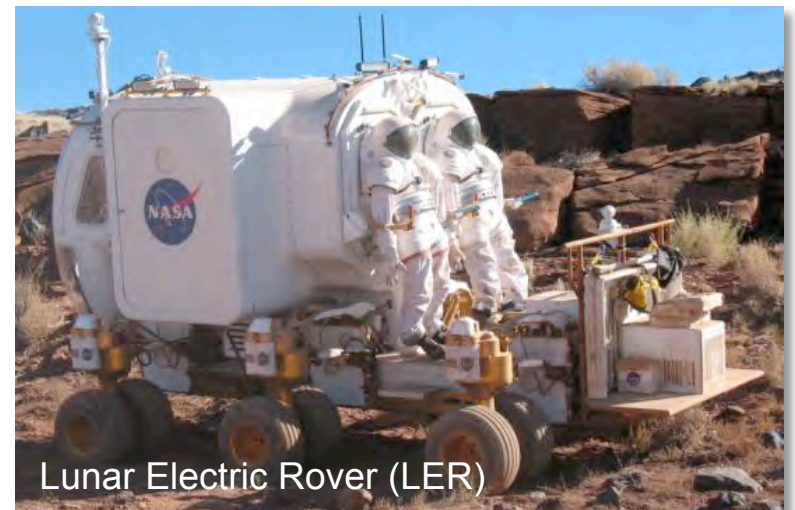
- Test **robotic recon** in advance of crew (LER-based mission)
- Test **coordinated human-robot** field exploration technique
- Improve **productivity & science** during human exploration missions



Objectives

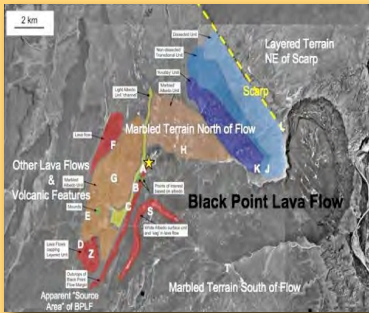
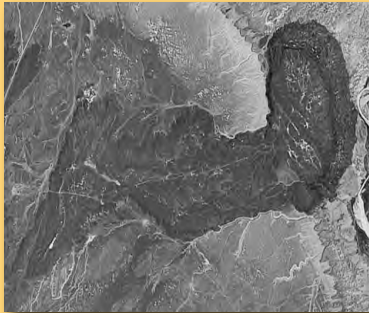
- Assess effect of robotic recon on **traverse planning & crew productivity**
- Capture **requirements** (instruments, comm, nav, etc.) for robotic recon
- Provide **recommendations** to lunar architecture and exploration planning

Lead centers: ARC, JSC



Experimental Design

Pre-Recon



Mar 1 – June 1

- Satellite images
- Geologic map

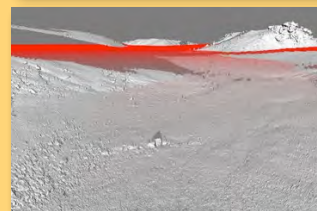
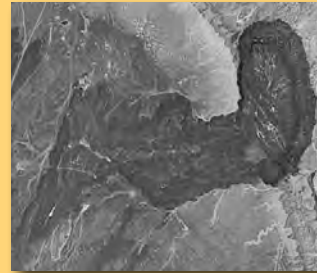
Robotic Recon Mission



June 14 – 26

- K10 at BPLF
- Ground control at NLSI

Pre-Crew



July 1 – Aug 15

- Satellite images
- Robotic recon data

Crew Mission



Aug 29 – Sep 3

- LER at BPLF
- Science backroom at BPLF



Robotic Recon Mission (June 2009)



September 2009 D-RATS Field Test

Chariot A: LER 14 day mission, 200+ km

Robotic reconnaissance experiment crew mission

Tri-ATHLETE: offloading

Chariot B: engineering break-in



Crew Mission (September 2009)

Lunar Electric Rover (LER)

- Prototype pressurized crew vehicle for lunar operations
- Two “suit ports” for rapid (15 min) egress and ingress
- 20 km/hr max, active suspension
- 3.5 x 5 m (wheelbase x length)

Crew A

- Mike Gernhardt & Brent Garry
- W1 (pre-recon) + N2 (post-recon) traverses

Crew B

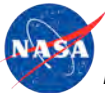
- Andy Thomas & Jake Bleacher
- N1 (pre-recon) + W2 (post-recon) traverses



Lunar Electric Rover



Crew Mission (September 2009)



Robotic Recon Experiment Results

Benefits of robotic recon

- **Precursor science**: inform understanding → retire traverse objectives
- **Logistics**: inform operations → reduce risk (route, hazards, etc.)

Lunar science operations

- Interactivity enables flexibility (can **stop** / **discard** / **modify** a plan)
- **Real-time** monitoring enables **real-time** science (like ROV ops)
- Rapid data acquisition + real-time operations = hectic
("Mars ops" seems sedate by comparison!)

Robotics for human exploration

- Fundamentally different than "robot as explorer" (e.g., MER)
- Critical to optimize human-robot teaming (tasks, coordination, etc.)
- Potentially "**game changing**" for planetary exploration



Tri-ATHLETE



Technologies

- Wheel-on-limb Mobility
- Mobility & manipulation
- Active suspension
- Payload offloading
- Habitat docking
- Hatch mating

Lead center: JPL

Tri-ATHLETE built in <2 months

September Test

- Offloading
- Digging
- Tool use
- Stepping



Chariot B

Technologies

- Novel chassis kinematics
- Active/Passive suspension
- Small Pressurized Rover Ops
- Chassis leveling

New chassis built 2009

September Test:

- Break-in
- Extreme terrain
- 200+ km

Lead center: JSC



Other 2009 Accomplishments

LER Presidential Inaugural Parade

Quick Attach for LANCE/Chariot

Lunar wheels test

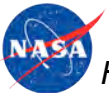
Testing GRC transmission on Chariot

Traction testing on Scarab

Lunar Surface Manipulator System (LSMS)

- End effectors
- Composites
- HRS remote control

Outreach, robotics education, media



2009 Inaugural Parade



Scarab

Technologies

- Novel chassis kinematics
- Integrated drill
- Wheel spikes for drilling
- Dark navigation

Traction Testing:

- Inch worming

Lead orgs: Carnegie
Mellon University, GRC

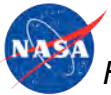


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FY09 Accomplishments

FY10 Plans



2010 Plans

Support LSS Lunar Surface Concept Review

- Technology demonstrations

Design of 2nd generation systems

- LSMS
- Chariot

Small rover development

- Digging, sensing and manipulation

Integration of K10 software onto LER

Continued Tri-ATHLETE development

Demonstrate RAPID on core HRS assets

Advancing wheel development

